

Yealink® SIP T41S/T42S IP **Desktop Telephones Quick Start Guide**



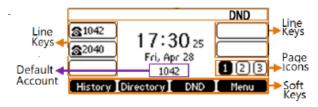
This guide covers the basic features and operation of the Yealink® SIP T41S and T42S IP telephones with Yealink UC Firmware 81 or later. Functionality is basically the same for both models. SIP-T41S IP supports 6 accounts; SIP-T42G IP supports 12 accounts.

For more information, refer to the Star2Star Knowledge Base at knowledge.star2star.com.

Phone Screens

The Home/Idle LCD screen is the default view for the phones.

The SIP-T41S and T42S IP phone screens have 2.7" LCD softkey operated menus:



Phone Keys

The following keys display on both phone models:	
Keys	Functions
==	Menu.
O	Turns Headset off/on.
()	Turns Speakerphone off/on.
½	Mutes/unmutes Speaker.
£ .	Holds/Resumes a Call.
(-(Transfers a call.
\boxtimes	Connects to Voicemail.
	Left/Right selects Accounts or Call Lists

Up/Down selects Contacts or Entries. Adjusts the volume.

(ок) Confirms actions. Answers incoming calls.

 (\mathbf{x}) Cancels actions. Rejects incoming calls.

Place a Call

Only one call can be Active at any time.

To place a call, do one of the following:

- Use the handset, headset or speakerphone, first. Enter the phone number and **Send**.
- Enter the phone number and **Send**. Use the handset, headset or speakerphone.
- Select a Contact from a call list and Send.

To place a new call during an Active call, do one of the following:

- Press a **Line** key. The Active call is placed on Hold. Enter a phone number and **Send**.
- Press **Hold** to place the Active call on Hold. Press NewCall. Enter a number and Send.

Redial a Call

Redial options include:

- Redial the last dialed number: press **Redial** twice.
- Redial a previously dialed number: press Redial once to enter **Placed Calls** list. Use the up/down arrows to select the number and Redial or Send.

Answer a Call

Use the handset, headset or speakerphone.

To answer a new call while on an Active call, press Answer. The current call is placed on Hold.

End a Call

To end an Active call, replace the handset, press the headset or speakerphone key or End Call.

To end a **Held** call, navigate to the call and press **Resume** > End Call.

Hold and Resume a Call

When a call is placed on **Hold**, it is "parked" and caller is unable to communicate with others on the line. Multiple calls can be on Hold.

During an Active call, select **Hold**. To resume, select the Held call and press Resume.

Forward a Call

To manually Forward incoming calls:

- While the phone is ringing, press **FWD**.
- Enter a phone number and **Send**.

To automatically Forward all calls:

- Select Menu>Features>Call Forward. Select a Line, if available.
- Select a **Forwarding Type** (Always, Busy, No Answer). If No Answer is selected, enter the number of rings or ring time before the call is forwarded.
- Enter a forwarding number and Save.

To disable call forwarding:

- Select Menu>Features>Call Forward and a Line, if multiple Lines.
- Select a Forwarding Type > Enter > Disable > Save.

Forward a Call with Find Me / Follow Me:

Set up Find Me / Follow Me in Application Framework or the portal to forward calls, using the linked instructions.

Transfer a Call

Transfer a call as follows:

- Blind (automatic) Press Transfer. Enter a number or select a Contact and Trans.
- Attended (introduction) Press Transfer. Enter a number or select a Contact and Send. Press Transfer after the Contact answers.

Park a Call

If available, **Park** is used to place an Active call on Hold at one extension and pick it up at a different extension using **one** of the following methods:

Softkey method:

- 1. To **Park** an Active call, press the **Park** soft key.
- 2. To **Retrieve** a parked call, press the appropriate Line or key.

Code method:

- 1. While on an Active call, enter the appropriate **Park** code, e.g., 7000.
- 2. Press Transfer. The call is Parked.
- 3. From any local extension, dial the **Retrieval** code, e.g., 7001, to retrieve the call.

Do Not Disturb (DND)

When **Do Not Disturb** is enabled, the phone does not ring, and calls follow the next step in the extension's Find Me/Follow Me rule.

To enable/disable Do Not Disturb, press DND.

Call History

The **History** list holds up to 100 entries and includes missed, received and placed calls. Icons indicate Placed, Received, Missed or Forwarded calls. Press the left/right arrow keys to switch among call lists.

- 1. Press **History** when phone is idle and arrow up/down to scroll through the list.
- 2. Select an entry from the list, and select:
 - **Send** to call the entry.
 - **Delete** to remove the entry from the list.
 - **Option** > **Detail** to view the entry information.
 - Option > Add to Contacts to add to Contacts.

Contact Directory

Note: Personal Contacts may be lost when firmware is updated.

To Add a Contact:

- 1. Navigate to **Directory > Add**.
- 2. Enter the Contact information and Add.

To Edit a Contact:

- 1. Navigate to **Directory**.
- 2. Select a Contact and Option > Detail.
- 3. Edit information and Save.

Conference Calls

The phone supports up to three parties (including yourself) in a conference call.

To initiate a Conference Call with two Contacts:

- 1. Enter a phone number or use a Directory or call list to call a Contact.
- 2. After the call connects, select **Conference**.
- 3. Call the next Contact and select Conference or Send.
- 4. After the call connects, select **Conference** again.

To join an Active call and a Held call, press Conf.

To disconnect the call, press End Call.

Manage Conference Call options:

- Select **Hold** to hold all Conference participants.
- Select **Resume** to enable all participants to hear the audio of everyone on the call.
- Select **Split** to end the conference and place the two participants on Hold in two separate calls.
- Press **Mute** to mute the conference call. All other participants can hear each other, but not you.

To Manage individual participants:

Press **Manage** to select the desired party, and press:

- **FarMute** to mute the party. The muted party can hear everyone, but no one can hear the muted party.
- **Remove** to remove the party from the call.
- New Call to place a new call.
- Back to return to the previous screen.
- End Call to disconnect the conference call.

Record a Call

If available, record calls by pressing a configured **Record** key on the phone.

Options to **Record** calls:

- During an Active call, press the Record or URL key.
 "Recording in progress" displays in the status bar.
- End recording Press the **Record** or **URL** key again.
- Pause recording Select **Pause**. **Resume** to resume.
- Play recording Dial an access code.

Voicemail

To retrieve Voicemails, press **Message > Connect** or **Connect**, depending on the phone model and follow the prompts.

Ring Tones

To change the incoming call **Ring Tone** while the phone is idle:

- 1. Press Menu>Settings>Basic Settings>Sound>Ring Tones.
- 2. Press the up/down arrows to select **Common** or the required account/line.
- 3. Select a ring tone and Save.

Mute Microphone

To enable/disable the phone's microphone, press **Mute**.

Adjust Volume

Press **Volume** up/down during a call to change Active call volume, or when the phone is idle or ringing to change ringer volume.

Speed Dial

If available, use **Speed Dial** for frequently used or hard to remember numbers by assigning a phone number to a digit key. Contact a site administrator to determine which options may be available to set up **Speed Dial**:

- The phone's menus or soft keys.
- The portal (Individual Phone Settings).
- Application Framework (Phone Settings).

To place a call using Speed Dial:

• Long-press the appropriate preset **Speed Dial** key.